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/*
* Alabastra Project - C++ Editor writed with QT Library V.4
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* Foundation, Inc., 59 Temple Place - Suite 330, Boston, MA 02111-1307, USA.
*/
#include "AlWinMain.h"

#include <QStringList>
#include <QDebug>

using namespace std;

AlWinMain::AlWinMain()
{
  ui.setupUi(this);
  syntax=new AISyntax(ui.txt);
  statusBar()->showMessage("Alabastra Started");
  new_file();
  QStringList word;
  word << "class" << "public" << "void" << "AlWinMain";
  c=new QCompleter(word,ui.txt);
  ui.txt->setCompleter(c);
  connect_action();
};

void AlWinMain::connect_action()
{
  connect
(ui.list_files,SIGNAL(itemClicked(QListWidgetItem*)),this,SLOT(view_file(QListWidgetItem*)));
  connect (ui.actionNuovo,SIGNAL(triggered()),this,SLOT(new_file()));
  connect (ui.actionSalva,SIGNAL(triggered()),this,SLOT(save()));
  connect (ui.actionSalva_con_nome,SIGNAL(triggered()),this,SLOT(save_as()));
  connect (ui.actionApri,SIGNAL(triggered()),this,SLOT(open()));
  connect (ui.actionChiudi,SIGNAL(triggered()),this,SLOT(close()));
  connect (ui.actionPdf,SIGNAL(triggered()),this,SLOT(filePdf()));
  connect (ui.actionAbout,SIGNAL(triggered()),this,SLOT(about()));
  //connect (ui.actionUndo,SIGNAL(triggered()),this,SLOT(undo()));
  connect (ui.txt,SIGNAL(cursorPositionChanged()),this,SLOT(showPosition()));

};

/**

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/*Crea un file nuovo
*/
void AlWinMain::new_file()
{
    AIDocument *dc=new AIDocument();
    ui.txt->setDocument(dc);
    ui.txt->setTabStopWidth(15);
    QListWidgetItem *lit;
    lit=new QListWidgetItem(dc->getFileName());
    connect (dc,SIGNAL( fileNameChanged(AIDocument*) ),this,SLOT(
changeFileName(AIDocument*) ));
    QVariant t;
    t=qVariantFromValue((void*)dc);
    lit->setData(101,t);
    ui.list_files->addItem(lit);
    ui.list_files->setCurrentItem(lit);
    syntax->setDocument(ui.txt->document());
    ui.txt->setEnabled(true);
};

/**
 *Restituisce il documento relativo all'item della lista passatogli come argomento
 */
AIDocument* AlWinMain::getDocumentFromList(QListWidgetItem *lit)
{
    QVariant d=lit->data(101);
    AIDocument *dc;
    dc=(AIDocument*)d.value<void*>();
    return dc;
};

/*
 * Restituisce il documento attuale
 */
AIDocument* AlWinMain::getActualDocument(){
    return getDocumentFromList(ui.list_files->currentItem());
};

/**
 *Visualizza il contenuto del file selezionato
 */
void AlWinMain::view_file(QListWidgetItem *lit){
    AIDocument *dc=getDocumentFromList(lit);
    ui.txt->setDocument(dc);
    syntax->setDocument(dc);
    ui.txt->setTextCursor(dc->getCursor());
};

/**
 *Salva l'attuale file
 */

void AlWinMain::save(){
    save(getActualDocument());
};

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void AlWinMain::save(AIDocument *dc)
{
    switch ( dc->save() )
    {
        case -1://ERRORE DI sALVATAGGIO
            QMessageBox::critical(this,tr("Salvataggio File"),tr("Salvataggio non riuscito"));
            break;
        case 0: break; //SAVE OK
        case 1: //MAI Salvato
            save_as();
            break;
        case 2:break; //NON MODIFICATO
    }
};

/**
 *Salva con nome l'attuale documento
 */
void AlWinMain::save_as()
{
    QString fname=QFileDialog::getSaveFileName(this,tr("Salva con nome"),"", "Source (*.cpp *.c);;Header (*.h)");
    if (!fname.isEmpty())
    {
        //Salvo il file
        if ( ! getActualDocument()->save(fname) )
            QMessageBox::critical(this,tr("Salvataggio File"),tr("Salvataggio non riuscito"));
    }
};

/**
 *Evento scatenato dal cambio del nome file (SALVA)
 */
void AlWinMain::changeFileName(AIDocument *dc)
{
    ui.list_files->currentItem()->setText(dc->getFileName());
};

/**
 *Apertura File
 */
void AlWinMain::open()
{
    QString fname=QFileDialog::getOpenFileName(this,tr("Apri"),"", "Source (*.cpp *.c);;Header (*.h)");
    if (!fname.isEmpty()){
        //Apro il file
        AIDocument *dc=getActualDocument();
        if ( !dc->isSaved() && !dc->isModified())
            dc->open(fname);
        else{
            //Creo un nuovo file
            new_file();
            dc=getActualDocument();
            dc->open(fname);
        }
    }
};

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    }
};

/**
 * Chiusura File
 */
void AlWinMain::close(QListWidgetItem *lit){
    AIDocument *dc=getDocumentFromList(lit);
    int row=ui.list_files->row(lit);
    if (dc->isModified() || (!dc->isSaved() && !dc->isEmpty()))
    {
        int r=QMessageBox::question(this,tr("Chiusura File"),tr("Si vuole salvare le
modifiche prima di chiudere il file?"),tr("Si"),tr("No"),tr("ANNULLA"));
        switch(r){
            case 0:{
                save();
                if (dc->isSaved() && !dc->isModified())
                    ui.list_files->takeItem(row);
                }break;
            case 1:{
                ui.list_files->takeItem(row);
                }break;
            default:
                return;
        }
    }
    else
        ui.list_files->takeItem(row);

    //se chiudo l'unico file mi posiziono sul 1o
    if (ui.list_files->count()==0){
        ui.txt->clear();
        ui.txt->setEnabled(false);
    }else{
        //mi posiziono su un'altro file della lista
        int rn;
        if (row-1>0)
            rn=row-1;
        else
            rn=row;
        ui.list_files->setCurrentRow(rn);
        view_file(ui.list_files->currentItem());
    }
};

/**
 * chiude il file attuale
 */
void AlWinMain::close(){
    close(ui.list_files->currentItem());
};

/**
 * Visualizza la riga e la colonna in fondo all'editor
 */
void AlWinMain::showPosition(){
    ui.lbl_bottom->setText(tr("Riga: %1 Colonna: %2"))

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        .arg(ui.txt->textCursor().blockNumber())
        .arg(ui.txt->textCursor().columnNumber()) );
};

/*
 * Alla chiusura del programma
 */
void AlWinMain::closeEvent(QCloseEvent *e){
    AIDocument *dc;
    QListWidgetItem *lit;
    bool annulla=false;
    while (ui.list_files->count()>0 && !annulla) {
        lit=ui.list_files->item(0);
        dc=getDocumentFromList(lit);
        if (dc->isSaved())
            close(lit);
        else{
            int r=QMessageBox::question(this,tr("Chiusura File
%1").arg(dc->getFileName()),tr("Si vuole salvare le modifiche prima di chiudere il
file?"),tr("Si"),tr("No"),tr("ANNULLA"));
            switch (r){
                case 0:{
                    save(dc);
                    if (dc->isSaved() && !dc->isModified())
                        ui.list_files->takeItem(0);
                    else
                        annulla=true;
                    break;
                }
                case 1:{
                    ui.list_files->takeItem(0);
                    break;
                }
                case 2:{
                    annulla=true;
                    break;
                }
            }
        }
    }
    if (!annulla)
        e->accept();
    else
        e->ignore();
};

//esporta il file corrente in formato pdf
void AlWinMain::filePdf()
{
#ifdef QT_NO_PRINTER
    QString fname = QFileDialog::getSaveFileName(this, "Esporta in PDF", QString(),
    "*.pdf");
    if (!fname.isEmpty()) { //se vuoto
        if (QFileInfo(fname).suffix().isEmpty())
            fname.append(".pdf");
        QPrinter printer(QPrinter::HighResolution);
        printer.setOutputFormat(QPrinter::PdfFormat);
    }
}

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        printer.setOutputFileName(fname);
        ui.txt->document()->print(&printer);
    }
#endif
};

void AlWinMain::about()
{
    QMessageBox::about(this, tr("Alabastra "),
        tr(" <b>Alabastra</b> un editor scritto interamente in Qt"));
};
```